

		THE REAL PROPERTY.			
Division I: Rod & Reel (Boat or S	shore)		DIVISION I - ROD & REEL	DIVISION II - BOWFISHING	
Division II: Bow Fishing (Boat O	nly)		\$75	\$75	
			MAX TEAM OF TWO	MAX TEAM OF FOUR	
Captain			INCLUDES LAKE USE FEES	INCLUDES LAKE USE FEES	
Angler #2		*Angler #3			
		*Angler #4			
		*Only Division II T	eams may have a 3rd and 4	4th angler	
Mailing Address					
City		State Zip			
Eligibility: Open to anglers of all skill levels. Youth participants must be accompanied by an adult.					
Rules & Regulations: All participants must abide by local fishing regulations and derby-specific rules. Any violations will result in disqualification.					
Entry Fee: All entries must be accompanied by the correct entry fee, which is non-refundable.					
<b>Prizes</b> : Prizes will be awarded for the largest fish, most fish caught, and other categories. Winners will be announced at the Awards Ceremony to start following the weigh-in.					
Waiver: By signing below, the participant agrees to release the Lake Elsinore Carp Quest and its affiliates from any liability regarding injury or accidents during the event.					
Signature	and the second s	Date			
Print Name:					
I, the above signed, agree to abide by the rules and regulations of the Lake Elsinore Carp Quest. I understand that my participation in this event is voluntary, and I assume all risks associated with fishing.					
Payment Information	Payment Method				
Amount Due:	Cash Che	eck (Made payable t	to the <b>Lake Elsinore Communi</b>	ty Foundation)	
Credit Card Number:					
Expiration Date:	CVV:	Bill	ling Zip Code:		

I authorize the Fishing Derby to charge the above indicated credit card. This payment authorization is for the goods/services described above, for the amount indicated above only and is valid for one time use. I certify that I am an authorized user for this credit card and that I will not dispute the payment with my credit card company: so long as the transaction corresponds to the terms indicated in this form. Credit Cards information is not stored.